**ART – ART**

Janette Funaro, Dean  
Arts and Communication Division

**Possible career opportunities**

Career options include professions engaged in creating works of art as an artist, painter, sculptor, ceramist, engraver, printmaker, metal smith, illustrator, designer, muralist, and jeweler. Some careers requiring an education beyond the associate degree include: art critic, art dealer, educator, historian, arts administrator, advertising specialist, computer graphics illustrator, display designer, gallery director, and visual information specialist.

**Associate in arts**

**Photography**

Students completing this program will be able to...

A. execute technical proficiency using photographic equipment and software.

B. demonstrate an understanding of the principles and concepts of analog and digital photography in selected areas of emphasis.

C. articulate, analyze, and evaluate the meaning in photographs, including social contexts and ethical choices.

D. employ critical thinking skills regarding their artwork and the artwork of others.

E. work collaboratively within a creative team.

F. develop a portfolio of work.

The associate in arts degree in photography offers students a curricular program for studying a variety of fine art and commercially-driven courses within the field of professional photography. The student with an associate in arts degree in photography is prepared for upper division work in the major at four-year institutions. The major is available at UC and CSU systems, the San Francisco Art Institute, the California College of Art, and at other colleges of art and schools of design. The photography curriculum develops a student’s critical thinking skills, hone problem-solving skills, and establishes a well-rounded photographic skill set. The photography associate in arts program prepares students for entry-level employment in the photography industry.

Career opportunities in photography include: freelance photographer, commercial photographer, artist, product photographer, architectural photographer, editorial photographer, wedding photographer, portrait photographer, food photographer, event photographer, photojournalist, assistant photographer, production assistant, photography studio assistant, lighting technician, digital technician, photo editor, photographic retouching specialist, art director, stylist, curator, gallery director, digital restoration technician, educator, photography instructor, photography lab technician, fine art printer, print production technician, and camera operator.

To earn an associate in art in photography degree, students must complete each course used to meet a major requirement with a “C” grade or higher. Certain courses may satisfy both major and general education requirements; however, the units are only counted once.

**Associate in arts degree**

**Studio arts**

Students completing the program will be able to...

A. demonstrate proficiency in basic skills and techniques related to two-dimensional media and apply the elements and principles of design in the creation of art and projects in selected media.

B. demonstrate proficiency in basic skills and techniques related to three-dimensional media and apply the elements and principles of design in the creation of art and projects in selected media.

C. apply critical thinking skills to the critique and evaluation of their artwork and the artwork of others.

D. analyze works of art in terms of their historical circumstances and cultural values.

The associate in arts degree in studio arts offers students a curricular program for studying a variety of beginning courses within the field of art practice. The student with an associate in arts degree in studio arts is prepared for upper division work in the major at four-year institutions. The major is available at UC and CSU systems, the San Francisco Art Institute, the California College of Art, and at other colleges of art and schools of design. The studio arts curriculum develops a student’s critical thinking skills, hone problem-solving skills, and establishes visual literacy. Career opportunities in studio arts include: exhibiting artist, art critic, art dealer, educator, art historian, graphic designer, photographer, sculptor, ceramist, jeweler, printmaker, painter, art illustrator, art technician, museum curator, art journalist, arts administrator, product designer, advertising specialist and other professions in creative endeavor.

**COURSE DESCRIPTIONS**
Art

The studio arts major is a two-year degree program of transferable courses open to all students. The program requirements are designed for those interested in art as professional practice and as preparation for transfer. The major has three components. The first component is a core of two required foundations studio arts courses. The second component is two required art history courses. The third component offers students choices in ten emphasis areas.

Students may select an emphasis in drawing, painting, sculpture, photography, printmaking, ceramics, art digital media, graphic design, art history, or metalsmithing, but are encouraged to choose within a wide range of these beginning courses for transfer. Studio arts faculty and staff are dedicated to assisting students in exploring job opportunities, internships, and transferring to four-year institutions of higher learning.

The DVC studio arts major is intended for transfer. Students who intend to transfer must consult with a program advisor or counselor to ensure that the requirements for transfer to four-year institutions of their choice are met. Students who intend to transfer are advised to select General Education Option 2 (IGETC) or Option 3 (CSUGE). Option 1 (DVC General Education) is not generally advised.

To earn an associate in arts degree with a major in studio arts, students must complete each course used to meet a major requirement with a “C” or higher, maintain an overall GPA of 2.5 or higher in the coursework required for the major and complete all general education requirements as listed in the catalog. Degree requirements may be completed by attending classes in the day, evening, or weekends. Some courses may satisfy both major and other general education requirements; however, the units are only counted once.

**major requirements:**

<table>
<thead>
<tr>
<th>Course Code</th>
<th>Course Title</th>
<th>Units</th>
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</thead>
<tbody>
<tr>
<td>ART-101</td>
<td>Introduction to Two-Dimensional Design</td>
<td>3</td>
</tr>
<tr>
<td>ART-102</td>
<td>Introduction to Three-Dimensional Design and Sculpture</td>
<td>3</td>
</tr>
<tr>
<td>ART-103</td>
<td>Visual Theory and Practice - Color Theory</td>
<td>3</td>
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</table>

**digital media**

<table>
<thead>
<tr>
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<tr>
<td>ARTDM-105</td>
<td>Introduction to Digital Imaging</td>
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<tr>
<td>ARTDM-112</td>
<td>Digital Imaging for the Artist</td>
<td>3</td>
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<tr>
<td>ARTDM-117</td>
<td>Digital Illustration</td>
<td>3</td>
</tr>
<tr>
<td>ARTDM-136</td>
<td>Introduction to Digital Photography</td>
<td>3</td>
</tr>
<tr>
<td>ARTDM-140</td>
<td>Motion Graphics</td>
<td>3</td>
</tr>
<tr>
<td>ARTDM-160</td>
<td>3D Modeling and Animation I</td>
<td>3</td>
</tr>
<tr>
<td>ARTDM-161</td>
<td>3D Modeling and Animation II</td>
<td>3</td>
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<td>ARTDM-171</td>
<td>Web Design I</td>
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<td>ARTDM-214</td>
<td>Introduction to Graphic Design</td>
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**drawing**

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<tr>
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<tr>
<td>ART-105</td>
<td>Drawing I</td>
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<td>ART-106</td>
<td>Drawing and Color</td>
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<td>ART-107</td>
<td>Figure Drawing I</td>
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</tr>
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<td>ART-108</td>
<td>Figure Drawing II</td>
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**metalsmithing**

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<th>Course Title</th>
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<tbody>
<tr>
<td>ART-146</td>
<td>Metalsmithing and Jewelry I</td>
<td>3</td>
</tr>
<tr>
<td>ART-147</td>
<td>Metalsmithing and Jewelry II</td>
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**painting**

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<tr>
<td>ART-120</td>
<td>Watercolor I</td>
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<tr>
<td>ART-121</td>
<td>Watercolor II</td>
<td>3</td>
</tr>
<tr>
<td>ART-126</td>
<td>Painting I: Introduction to Painting</td>
<td>3</td>
</tr>
<tr>
<td>ART-127</td>
<td>Painting II: Intermediate Painting</td>
<td>3</td>
</tr>
<tr>
<td>ART-128</td>
<td>Painting Concepts and Theme Development</td>
<td>3</td>
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<tr>
<td>ART-129</td>
<td>Advanced Painting</td>
<td>3</td>
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<tr>
<td>ART-130</td>
<td>Figure Painting</td>
<td>3</td>
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<tr>
<td>ART-131</td>
<td>Painting and Abstraction</td>
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**photography**

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<tr>
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<td>Photography I</td>
<td>3</td>
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<td>ART-161</td>
<td>Photography II</td>
<td>3</td>
</tr>
<tr>
<td>ARTDM-136</td>
<td>Introduction to Digital Photography</td>
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**printmaking**

<table>
<thead>
<tr>
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<th>Units</th>
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<tbody>
<tr>
<td>ART-109</td>
<td>Monotype and Mixed Media</td>
<td>3</td>
</tr>
<tr>
<td>ART-110</td>
<td>Introduction to Printmaking</td>
<td>3</td>
</tr>
<tr>
<td>ART-111</td>
<td>Printmaking: Etching I</td>
<td>3</td>
</tr>
<tr>
<td>ART-112</td>
<td>Printmaking: Etching II</td>
<td>3</td>
</tr>
<tr>
<td>ART-114</td>
<td>Printmaking: Woodblock I</td>
<td>3</td>
</tr>
<tr>
<td>ART-116</td>
<td>Printmaking: Screen Print</td>
<td>3</td>
</tr>
</tbody>
</table>

**ART-151** Visual Theory and Practice - Ceramic Art | 3 |
**ART-152** Wheel-Thrown Pottery I | 3 |
**ART-153** Wheel-Thrown Pottery II | 3 |
**ART-154** Hand-Built Ceramics | 3 |
**ART-155** Ceramic Sculpture I | 3 |
**ART-156** Figurative Ceramics I | 3 |
**ART-157** Wheel-Thrown Pottery III | 3 |
**ART-158** Wheel-Thrown Pottery IV | 3 |
**ART-159** Hand-Built Ceramics II | 3 |
**ART-160** Ceramic Sculpture II | 3 |
**ART-161** Figurative Ceramics II | 3 |

**ART-107** History of Prehistoric and Ancient Art | 3 |
**ART-108** History of Medieval and Renaissance Art | 3 |
**ART-109** History of Baroque to 20th Century Art | 3 |
**ART-110** Contemporary Art History | 3 |

**ART-111** Introduction to Three-Dimensional Design | 3 |
**ART-112** Introduction to Three-Dimensional Design | 3 |
**ART-113** History of Baroque to 20th Century Art | 3 |
**ART-114** Contemporary Art History | 3 |

**ART-120** Watercolor I | 3 |
**ART-121** Watercolor II | 3 |
**ART-122** Painting I: Introduction to Painting | 3 |
**ART-123** Painting II: Intermediate Painting | 3 |
**ART-124** Painting Concepts and Theme Development | 3 |
**ART-125** Advanced Painting | 3 |
**ART-126** Figure Painting | 3 |
**ART-127** Painting and Abstraction | 3 |

**ART-160** Photography I | 3 |
**ART-161** Photography II | 3 |
**ARTDM-136** Introduction to Digital Photography | 3 |

**ARTDM-105** Introduction to Digital Imaging | 3 |
**ARTDM-112** Digital Imaging for the Artist | 3 |
**ARTDM-117** Digital Illustration | 3 |
**ARTDM-136** Introduction to Digital Photography | 3 |
**ARTDM-140** Motion Graphics | 3 |
**ARTDM-160** 3D Modeling and Animation I | 3 |
**ARTDM-161** 3D Modeling and Animation II | 3 |
**ARTDM-171** Web Design I | 3 |
**ARTDM-214** Introduction to Graphic Design | 3 |

**ARTDM-112** Digital Imaging for the Artist | 3 |
**ARTDM-117** Digital Illustration | 3 |
**ARTDM-136** Introduction to Digital Photography | 3 |
**ARTDM-140** Motion Graphics | 3 |
**ARTDM-159** 3D Modeling and Animation | 3 |
**ARTDM-171** Web Design | 3 |
**ARTDM-214** Introduction to Graphic Design | 3 |

**ARTDM-214** Introduction to Graphic Design | 3 |

Any updates to this document can be found in the addendum at www.dvc.edu/communication/catalog.
Art

**sclupture**

<table>
<thead>
<tr>
<th>Course</th>
<th>Title</th>
<th>Units</th>
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<tbody>
<tr>
<td>ART-138</td>
<td>Sculpture I</td>
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<tr>
<td>ART-139</td>
<td>Sculpture II</td>
<td>3</td>
</tr>
<tr>
<td>ART-141</td>
<td>From Clay to Bronze</td>
<td>3</td>
</tr>
<tr>
<td>ART-144</td>
<td>Metal Casting Techniques I</td>
<td>3</td>
</tr>
</tbody>
</table>

**total minimum units for the major** 24

*Note: There may be no duplication of course units between major requirements and restricted elective courses.

**Associate in arts in studio arts for transfer**

Students completing the program will be able to...

A. demonstrate proficiency in basic skills and techniques related to two-dimensional media, and apply the elements and principles of design in visual problem solving, the creation of art, and projects in selected areas of emphasis.

B. demonstrate proficiency in basic skills and techniques related to three-dimensional media, and apply the elements and principles of design in the creation of forms in selected areas of emphasis.

C. apply critical thinking skills to the critique and evaluation of their artwork and the artwork of others.

D. analyze works of art in terms of their historical circumstances and cultural values.

The associate in arts in studio arts for transfer offers students a curricular program for studying a variety of beginning courses within the field of art practice. The student with associate in arts in studio arts for transfer is prepared for upper division work in the major at four-year institutions. The curriculum develops a student’s critical thinking skills, hones problem-solving skills, and establishes visual literacy.

The associate in arts in studio arts for transfer is intended for students who plan to complete a bachelor’s degree in a similar major at a CSU campus. Students completing this degree are guaranteed admission to the CSU system, but not to a particular campus or major.

In order to earn the degree, students must:

- Complete 60 CSU-transferable units.
- Complete the California State University-General Education pattern (CSU GE); or the Intersegmental General Education Transfer Curriculum (IGETC) pattern, including the Area 1C requirement for Oral Communication.
- Complete a minimum of 18 units in the major.
- Attain a minimum grade point average (GPA) of 2.0.
- Earn a grade of “C” or higher in all courses required for the major.

Students transferring to a CSU campus that accepts the degree will be required to complete no more than 60 units after transfer to earn a bachelor’s degree. This degree may not be the best option for students intending to transfer to a particular CSU campus or to a university or college that is not part of the CSU system, or those students who do not intend to transfer.

Some courses in the major satisfy both major and CSU GE/IGETC general education requirements; however, the units are only counted once toward the 60 unit requirement for an associate degree. Some variations in requirements may exist at certain four-year institutions; therefore, students who intend to transfer are advised to refer to the catalog of the prospective transfer institution and consult a counselor.

**major requirements:**

<table>
<thead>
<tr>
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<tbody>
<tr>
<td>ART-101</td>
<td>Introduction to Two-Dimensional Design</td>
<td>3</td>
</tr>
<tr>
<td>ART-102</td>
<td>Introduction to Three-Dimensional Design and Sculpture</td>
<td>3</td>
</tr>
<tr>
<td>ART-105</td>
<td>Drawing I</td>
<td>3</td>
</tr>
<tr>
<td>ARTHS-196</td>
<td>History of Medieval and Renaissance Art</td>
<td>3</td>
</tr>
<tr>
<td>ARTHS-197</td>
<td>History of Baroque to 20th Century Art</td>
<td>3</td>
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**plus at least 3 units from:**

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<thead>
<tr>
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<th>Title</th>
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<tbody>
<tr>
<td>ARTHS-193</td>
<td>History of Asian Art</td>
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</tr>
<tr>
<td>ARTHS-195</td>
<td>History of Prehistoric and Ancient Art</td>
<td>3</td>
</tr>
<tr>
<td>ARTHS-199</td>
<td>Contemporary Art History</td>
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**plus at least 9 units from:**

**applied design**

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<tbody>
<tr>
<td>ART-146</td>
<td>Metalsmithing and Jewelry I</td>
<td>3</td>
</tr>
<tr>
<td>ART-147</td>
<td>Metalsmithing and Jewelry II</td>
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**ceramics**

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<thead>
<tr>
<th>Course</th>
<th>Title</th>
<th>Units</th>
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<tbody>
<tr>
<td>ART-152</td>
<td>Wheel-Thrown Pottery I</td>
<td>3</td>
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<tr>
<td>ART-154</td>
<td>Hand-Built Ceramics I</td>
<td>3</td>
</tr>
<tr>
<td>ART-153</td>
<td>Wheel-Thrown Pottery II</td>
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</tr>
<tr>
<td>ART-155</td>
<td>Ceramic Sculpture I</td>
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</tr>
<tr>
<td>ART-156</td>
<td>Figurative Ceramics I</td>
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**color**

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<th>Title</th>
<th>Units</th>
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<tr>
<td>ART-103</td>
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**digital art**

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<tr>
<th>Course</th>
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<th>Units</th>
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<tbody>
<tr>
<td>ARDM-112</td>
<td>Digital Imaging for the Artist</td>
<td>3</td>
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<tr>
<td>ARDM-171</td>
<td>Web Design I</td>
<td>3</td>
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<tr>
<td>ARDM-214</td>
<td>Introduction to Graphic Design</td>
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**drawing**

<table>
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<tr>
<td>ART-106</td>
<td>Drawing and Color</td>
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<td>ART-107</td>
<td>Figure Drawing I</td>
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<tr>
<td>ART-108</td>
<td>Figure Drawing II</td>
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**other media**

<table>
<thead>
<tr>
<th>Course</th>
<th>Title</th>
<th>Units</th>
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<tbody>
<tr>
<td>ARDM-224</td>
<td>Typography</td>
<td>3</td>
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</table>
Art

The certificate of achievement in ceramics offers a variety of beginning courses within the field of three-dimensional art. The program will introduce both techniques and concepts of ceramics in an academic context. The program requirements are designed for those interested in ceramics as professional practice and provide exposure to the discipline that may help students decide to continue their studies at a four-year institution. The ceramics major is available at UC and CSU systems, the San Francisco Art Institute, the California College of Arts, and at other colleges of art and schools of design.

Students seeking to complete an associate in arts degree in fine arts may choose to supplement that award with a certificate of achievement in ceramics. The fine art curriculum develops students’ critical thinking skills, hone problem-solving skills, and establishes visual literacy in the ceramic medium. The ceramics certificate offers technical training related to the commercial ceramic industry and can lead to career opportunities that include: art educator, exhibiting artist, hand-made production potter, ceramic art studio assistant, art therapy intern, creative tile designer, tile producer, mosaic muralist, portrait sculptor, industrial ceramics product designer, industrial ceramics shop manager, ceramic engineering intern, museum or gallery assistant, art dealer, art critic and other professions in creative, hands-on endeavors.

A certificate of achievement in ceramics offers a variety of beginning courses within the field of three-dimensional art. The program will introduce both techniques and concepts of ceramics in an academic context. The program requirements are designed for those interested in ceramics as professional practice and provide exposure to the discipline that may help students decide to continue their studies at a four-year institution. The ceramics major is available at UC and CSU systems, the San Francisco Art Institute, the California College of Arts, and at other colleges of art and schools of design.

Students seeking to complete an associate in arts degree in fine arts may choose to supplement that award with a certificate of achievement in ceramics. The fine art curriculum develops students’ critical thinking skills, hones problem-solving skills, and establishes visual literacy in the ceramic medium. The ceramics certificate offers technical training related to the commercial ceramic industry and can lead to career opportunities that include: art educator, exhibiting artist, hand-made production potter, ceramic art studio assistant, art therapy intern, creative tile designer, tile producer, mosaic muralist, portrait sculptor, industrial ceramics product designer, industrial ceramics shop manager, ceramic engineering intern, museum or gallery assistant, art dealer, art critic and other professions in creative, hands-on endeavors.

Certificate of achievement
Ceramics

Students completing the program will be able to...
A. identify and apply the formal design elements of art.
B. create original works of ceramic art.
C. create a portfolio demonstrating ideas in a broad range of ceramic techniques.
D. formally compare the attributes of ceramics and other art forms.
E. employ critical thinking to analyze ceramic art works in terms of historical context and cultural values.

Certificate of achievement
Painting and drawing

Students completing the program will be able to...
A. create a portfolio demonstrating ideas in a broad range of painting and drawing techniques.
B. identify the elements that define two-dimensional art.
C. employ critical thinking to analyze two-dimensional art works in terms of historical context and cultural values.
D. demonstrate basic drawing skills, color manipulation, and application of design principles.
E. apply the processes necessary to create drawings in various media and/or paintings in oil, acrylic, and alternative media.

See Catalog 2021-2022 at www.dvc.edu/communication/catalog
The certificate of achievement in painting and drawing offers a variety of fundamental courses within the field of two-dimensional art. The program will introduce both techniques and concepts of painting and drawing in an academic context. The program requirements are designed for those interested in painting and drawing as a professional practice and may provide preparation for transfer. The requirements for the certificate of achievement in painting and drawing also apply to the associate in arts degree in fine arts. The fine art major in painting and drawing is available at the UC and CSU systems, the San Francisco Art Institute, the California College of the Arts and at other colleges of art and schools of design. Students who wish to transfer must consult with program faculty and college counselors to ensure that the requirements for transfer to appropriate institutions are met.

The fine art curriculum develops a student's critical thinking abilities, hones problem solving skills and establishes visual literacy in the visual arts. Career opportunities that may be enhanced by the certificate of achievement in painting and drawing include: exhibiting artist, muralist, illustrator, graphic designer, art dealer, art critic and other professions in creative endeavors.

To earn the certificate, students must complete each course with "C" grade or higher and maintain an overall GPA of 2.5 or higher in the coursework required for the certificate.

**required courses:**

- ART-105 Drawing I ........................................ 3
- ART-126 Painting I/Introduction to Painting ........... 3
- ARTHS-197 History of Baroque to 20th Century Art ...... 3

**plus at least 6 units from:**

- ART-103 Visual Theory and Practice - Color Theory ...... 3
- ART-106 Drawing and Color .................................. 3
- ART-107 Figure Drawing I ..................................... 3
- ART-120 Watercolor I ......................................... 3
- ART-135 Watercolor I ......................................... 3
- ARTDM-112 Professional Practices for Artists ............. 3

**total minimum required units** 15

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**Certificate of achievement Photography**

**Students completing the program will be able to:**

A. execute technical proficiency using photographic equipment and software appropriate to creative and commercial photographic industries.
B. demonstrate an understanding of the principles and concepts of analog and digital photography in selected areas of emphasis.
C. articulate, analyze, and evaluate the meaning in photographs, including social contexts and ethical choices.
D. employ critical thinking skills regarding their artwork and the artwork of others.
E. work collaboratively within a creative team.
F. develop a professional portfolio of work.

The certificate of achievement in photography is designed to acquaint students with a variety of skills as practiced by photography professionals. The photography curriculum develops a student's critical thinking skills, hones problem-solving skills, and establishes a well-rounded photographic skillset.

The program primarily aims to provide an individual with the knowledge to maximize his or her own proficiency in the photographic arts. While not designed to provide preparation for a career in photography, individuals may apply the skills in a variety of jobs and career fields. Certain required courses provide prerequisite preparation for advanced professional programs should students decide to pursue an associate or bachelor's degree.

To earn a certificate of achievement, students must complete each course used to meet a certificate requirement with a "C" grade or higher.

**required courses:**

- ART-160 Photography I .................................... 3
- ARTDM-136 Introduction to Digital Photography .......... 3
- ARTHS-199 Contemporary Art History ......................

**plus at least 3 units from:**

- ART-161 Photography II .................................. 3
- ART-163 Documentary Photography ....................... 3
- ART-166 Experimental Photography ....................... 3
- ARTDM-137 Intermediate Digital Photography ............ 3

**total minimum required units** 15

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**Certificate of achievement Printmaking**

**Students completing the program will be able to...**

A. create a portfolio demonstrating ideas in a broad range of printmaking techniques.
B. create and produce edition art prints from various print media.
C. employ critical thinking to analyze art prints in terms of historical content and cultural values.
D. demonstrate ability to create prints independently and to present professionally.
E. create images suitable for printing.
F. critique their own artwork and the artwork of others.
The certificate of achievement in printmaking includes fundamental courses within the field of printmaking. The program will introduce both techniques and concepts of printmaking in an academic context. The program requirements are designed for those interested in printmaking as professional practice and may provide preparation for transfer. The printmaking major is available at UC and CSU systems, the San Francisco Art Institute, the California College of Arts, and at other colleges of art and schools of design. Students who wish to transfer must consult with program faculty and college counselors to ensure that the requirements for transfer to appropriate institutions are met.

Students whose educational goal is the associate in arts in fine arts may choose to supplement the degree with a certificate of achievement in printmaking. The fine arts curriculum develops a student’s critical thinking skills, hones problem-solving skills, and establishes visual literacy in print media. Career opportunities that may be enhanced by the printmaking certificate include: printmaking exhibiting artist, print dealer, printmaking educator, graphic designer, illustrator, internships and paid apprenticeships in print publishers, and work in print shops including those specializing in etching, woodblock, letterpress, monotype, and silk-screen processes.

To earn the certificate, students must complete each course with “C” grade or higher and maintain an overall GPA of 2.5 or higher in the coursework required for the certificate.

required courses: units
ART-105 Drawing .............................................. 3
ARTDM-112 Digital Imaging for the Artist ................ 3

plus at least 9 units from:
ART-109 Monotype and Mixed Media .................. 3
ART-110 Introduction to Printmaking ..................... 3
ART-111 Printmaking: Etching I .......................... 3
ART-112 Printmaking: Etching II .......................... 3
ART-114 Printmaking: Woodblock ......................... 3
ART-116 Printmaking: Screen Print ....................... 3

total minimum required units: 15

Limitations on enrollment
Effective fall term 2013, changes to the regulations that govern community college enrollments placed limitations on the number of courses that students may take in certain disciplines within the Contra Costa Community College District. The charts below indicate which Diablo Valley College (DVC) courses are assigned to groups of courses (“families”) for which limitations have been imposed. Certain courses within certain “families” may be repeated (see catalog description), however, students are limited to four enrollments within the family. Certain DVC courses are equivalent to courses at Los Medanos College and Contra Costa College. An enrollment in an equivalent course at one of those colleges will count toward the allowable four enrollments within the family.

Note: Diablo Valley College may offer experimental or topics courses. When appropriate, based on content, such courses will be assigned to a “family” and that enrollment will be counted as an experience within the “family”.

**ART**

**Family: Design**
ART-101 Introduction to Two-Dimensional Design
ART-102 Introduction to Three-Dimensional Design and Sculpture
ART-103 Visual Theory and Practice - Color Theory

**Family: Drawing**
ART-105 Drawing I
ART-106 Drawing and Color
ART-107 Figure Drawing I
ART-108 Figure Drawing II
ART-250F Advanced Drawing

**Family: Printmaking**
ART-110 Introduction to Printmaking
ART-111 Printmaking: Etching I
ART-112 Printmaking: Etching II
ART-114 Printmaking: Woodblock I
ART-116 Printmaking: Screen Print
ART-150WB Printmaking: Woodblock II

**Family: Painting**
ART-126 Painting I: Introduction to Painting
ART-126A Introduction to Oil/Acrylic Painting A
ART-126B Introduction to Oil/Acrylic Painting B
ART-127 Painting II: Intermediate Painting
ART-128 Painting Concepts and Theme Development
ART-129 Advanced Painting
ART-130 Figure Painting
ART-131 Painting and Abstraction

**Family: Sculpture**
ART-138 Sculpture I
ART-139 Sculpture II
ART-141 From Clay to Bronze
ART-142 Metal Art I
ART-143 Metal Art II
ART-144 Metal Casting Techniques I
ART-145 Metal Casting Techniques II
ART-150CB From Clay to Bronze
ART-150WK Woodworking for Sculpture

**Family: Applied Art Design**
ART-146 Metalsmithing and Jewelry I
ART-147 Metalsmithing and Jewelry II
ART-150DC Digital Ceramics Workshop
ART-150HC Hand-Built Ceramics II
ART-150JC Introduction to Jewelry Casting
ART-150LE Metalsmithing and Jewelry III
ART-150PJ Production Pottery
ART-150PX Wheel-Thrown Pottery III
ART-150PY Wheel-Thrown Pottery IV
ART-150SM Small Metal Casting for Jewelry
ART-152 Wheel-Thrown Pottery I
ART-153 Wheel-Thrown Pottery II
ART-154 Hand-Built Ceramics I
ART-252 Wheel-Thrown Pottery III
ART-253 Wheel-Thrown Pottery IV
ART-254 Hand-Built Ceramics II
Family: Ceramic Art
ART-150AT Anatomy for Artists
ART-150CR Ceramic Sculptures II - Surface
ART-151 Visual Theory and Practice- Ceramic Art
ART-155 Ceramic Sculpture I
ART-156 Figurative Ceramics I
ART-255 Ceramic Sculpture II
ART-256 Figurative Ceramics II

Family: Photography
ART-150PA Advanced Alternative Photographic Process
ART-160 Photography I
ART-161 Photography II
ART-163 Documentary Photography
ART-164 Photographic Portfolio Development
ART-165 Advanced Photographic Portfolio Development
ART-166 Experimental Photography

Family: Watercolor
ART-120 Watercolor I
ART-120A Introduction to Watercolor
ART-120B Watercolor Workshop
ART-121 Watercolor II

Family: Mixed Media
ART-109 Monotype and Mixed Media
ART-150FM Figurative Monotype and Mixed Media

ART-101 Introduction to Two-Dimensional Design
3 units SC
- 36 hours lecture/72 hours laboratory per term
- Recommended: Eligibility for ENGL 116/118 or 117 or equivalent

This course presents the theories and applications of twodimensional design and color in visual art and design. The formal, theoretical, cultural, contemporary, as well as historical elements of two-dimensional design will be explored. C-ID ARTS 100, CSU, UC

ART-102 Introduction to Three-Dimensional Design And Sculpture
3 units SC
- 36 hours lecture/72 hours laboratory per term
- Recommended: Eligibility for ENGL-116/118 or 117 or equivalent

This introductory-level studio art course emphasizes the concepts, applications, and historical references related to three-dimensional design in art. Students study and create art projects based on the elements of three-dimensional design: line, plane, volume, mass, texture, surface, treatment, negative and positive space, composition, and scale. Students develop a visual vocabulary for this creative expression through lecture presentations, demonstrations, and use of appropriate materials for three-dimensional studio art projects. Materials may include wire, cardboard, plaster, papier-mache, wood and mixed media. C-ID ARTS 101, CSU, UC

ART-103 Visual Theory and Practice - Color Theory
3 units SC
- 36 hours lecture/72 hours laboratory per term
- Recommended: ART 101 or equivalent; eligibility for ENGL 116/118 or 117 or equivalent

This introductory course exposes students to the history of color usage and theory and their application across the globe. The art of diverse cultures including Western/European Art, Asian/Middle Eastern Art, Meso-American Art and African Art with a focus on visual theory, aesthetics, criticism and historical context will be examined. The historical impact of pigments on art and culture will be explored. The development of critical thinking skills through analysis of cultural and technological constructs that influence the creation of specific genres will be emphasized. Students will produce original art works demonstrating diverse applications of color theory by interpreting the cultural traditions they study into a contemporary context with an emphasis on creative problem solving skills. CSU, UC

ART-105 Drawing I
3 units SC
- 36 hours lecture/72 hours laboratory per term
- Recommended: ART-101 or equivalent; eligibility for ENGL-116/118 or equivalent

This course introduces observational drawing concepts and form-rendering techniques. Basic visual problem solving skills including perceptual drawing and application of compositional principles will be presented. C-ID ARTS 110, CSU, UC

ART-106 Drawing and Color
3 units SC
- 36 hours lecture/72 hours laboratory per term
- Recommended: ART-101, ART-105 or equivalent. Eligibility for ENGL-116/118 or equivalent
- Note: Students may meet equivalency in a variety of ways. Students should seek assistance at Admissions and Records.

The course is an exploration of artistic concepts, styles, and creative expression related to drawing and color. Students will learn to apply a variety of black and white and color drawing mediums and methodologies to complex subject matter. Students in this course will build on fundamental drawing skills and the application of color theory to develop personalized approaches to content and materials in exercises covering multiple historical and contemporary approaches to drawing. C-ID ARTS 205, CSU, UC
<table>
<thead>
<tr>
<th>Course Code</th>
<th>Course Title</th>
<th>Units</th>
<th>SC</th>
<th>Lecture/Laboratory Per Term</th>
<th>Prerequisites/Eligibility</th>
<th>Notes</th>
</tr>
</thead>
<tbody>
<tr>
<td>ART-107</td>
<td>Figure Drawing I</td>
<td>3</td>
<td>SC</td>
<td>36 hours lecture/72 hours laboratory per term</td>
<td>Recommended: ART-105 or equivalent; eligibility for ENGL-116/118 or equivalent</td>
<td>This course introduces drawing the human figure from live models. Basic human anatomy and its application to figure drawing will be discussed. Pencil, charcoal, and ink techniques will be practiced in the creation of figure drawings. C-ID ARTS 200, CSU, UC</td>
</tr>
<tr>
<td>ART-108</td>
<td>Figure Drawing II</td>
<td>3</td>
<td>SC</td>
<td>36 hours lecture/72 hours laboratory per term</td>
<td>Prerequisite: ART-107 or equivalent; Recommended: Eligibility for ENGL-116/118 or equivalent</td>
<td>This course builds on concepts and techniques developed in ART-107. The focus is on drawing the human figure and applying ink wash and color materials such as pastel, gouache, and watercolor. CSU, UC</td>
</tr>
<tr>
<td>ART-109</td>
<td>Printmaking: Monotype and Mixed Media</td>
<td>3</td>
<td>SC</td>
<td>36 hours lecture/72 hours laboratory per term</td>
<td>Recommended: Eligibility for ENGL-122 or equivalent</td>
<td>This course is an exploration of mixed media using monotype printmaking. Monotype is a single print with painterly approach. Various drawing/painting techniques such as gouache, watercolor, pastel, oil, or acrylic are explored. The emphasis is on the development of individual stylistic and expressive interpretations subjects by combining various contemporary and traditional media. CSU, UC</td>
</tr>
<tr>
<td>ART-110</td>
<td>Introduction to Printmaking</td>
<td>3</td>
<td>SC</td>
<td>36 hours lecture/72 hours laboratory per term</td>
<td>Recommended: ART-105 or equivalent; eligibility for ENGL-122 or equivalent</td>
<td>This course provides an introduction to various printmaking techniques: relief (linocut/woodcut), intaglio (drypoint, etching and collagraph), planography (lithograph and monotype), and stencil (screenprint). CSU, UC</td>
</tr>
<tr>
<td>ART-111</td>
<td>Printmaking: Etching I</td>
<td>3</td>
<td>SC</td>
<td>36 hours lecture/72 hours laboratory per term</td>
<td>Recommended: ART-110 or equivalent; eligibility for ENGL-122 or equivalent</td>
<td>This course is the study of intaglio printmaking including line etching, aquatint, deep-bite, and multiple color plates. Projects and discussions develop students’ understanding of how images can communicate our experience and imagination. Projects may include publishing multiple impressions in book arts form. CSU, UC</td>
</tr>
<tr>
<td>ART-112</td>
<td>Printmaking: Etching II</td>
<td>3</td>
<td>SC</td>
<td>36 hours lecture/72 hours laboratory per term</td>
<td>Prerequisite: ART-111 or equivalent; Recommended: Eligibility for ENGL-122 or equivalent</td>
<td>This course presents a continuation of ART-111, the study of intaglio printmaking. Topics include line etching, aquatint, deep-bite, multiple color plates, and photo etching. Projects and discussion will emphasize understanding of traditional print media and application of contemporary methods. CSU, UC</td>
</tr>
<tr>
<td>ART-114</td>
<td>Printmaking: Woodblock I</td>
<td>3</td>
<td>SC</td>
<td>36 hours lecture/72 hours laboratory per term</td>
<td>Recommended: ART 110 or equivalent; eligibility for ENGL-122 or equivalent</td>
<td>This course focuses on relief printmaking history and methods. Students will build on basic printmaking techniques such as linocut and woodcut and further explore the possibilities of the media through advanced color woodblock techniques. Various media will be introduced, including multi-plate relief printing and reduction relief printing. Various printing methods will be introduced including hand printing, etching press, and letter press. CSU, UC</td>
</tr>
<tr>
<td>ART-116</td>
<td>Printmaking: Screen Print</td>
<td>3</td>
<td>SC</td>
<td>36 hours lecture/72 hours laboratory per term</td>
<td>Recommended: ART 110 or equivalent; eligibility for ENGL-122 or equivalent</td>
<td>The study of stencil methods of printmaking, which are utilized in various fine art media and commercial industries in the contemporary world. Students will learn practice the principles of stenciling through cutting stencil and explore various stencil usage in screen printing, including usage of photo positives and digital imagery. CSU, UC</td>
</tr>
</tbody>
</table>
ART-120  Watercolor I  
3 units  SC  
- 36 hours lecture/72 hours laboratory per term  
- Recommended: ART-105 or Equiv.; Eligibility for ENGL-117 or Equiv.  
This course is an introduction to the materials and processes of watercolor painting with emphasis on techniques, problem solving, concept development, and skill demonstration. CSU, UC

ART-121  Watercolor II  
3 units  SC  
- 36 hours lecture/72 hours laboratory per term  
- Prerequisite: ART-120 or equivalent  
- Recommended: Eligibility for ENGL-116/118 or equivalent  
- Note: Students may meet equivalency in a variety of ways. Students should seek assistance at Admissions and Records.  
This course is a continuation of the study of watercolor materials and techniques with emphasis on the development of intermediate level skills and concepts required to produce a portfolio of work. CSU, UC

ART-126  Painting I: Introduction to Painting  
3 units  SC  
- 36 hours lecture/72 hours laboratory per term  
- Recommended: ART-101, ART-105 and eligibility for ENGL-116/118 or equivalents  
- Note: ART-126A and ART-126B combined are equivalent to ART-126  
This beginning level course provides students with an introduction to the materials and techniques of oil and acrylic painting. C-ID ARTS 210, CSU, UC

ART-127  Painting II: Intermediate Painting  
3 units  SC  
- 36 hours lecture/72 hours laboratory per term  
- Prerequisite: ART-126 or equivalent  
- Recommended: ART-103 or equivalent; eligibility for ENGL-116/118 or equivalent  
- Note: Students may meet equivalency in a variety of ways. Students should seek assistance at Admissions and Records.  
This is an intermediate level painting course that provides students with painting projects designed to further develop painting techniques and problem solving abilities. Principles of critiquing art will also be covered. CSU, UC

ART-128  Painting Concepts and Theme Development  
3 units  SC  
- 36 hours lecture/72 hours laboratory per term  
- Recommended: ART-127 or equivalent; eligibility for ENGL-116/118 or equivalent  
This course is designed to help students transition to initiating a series of paintings with a unifying theme. Emphasis will be on the development of the artist’s content exploration and imagination. Ideas and themes addressing issues of historic, contemporary, and cultural significance in painting will be presented. CSU, UC

ART-129  Advanced Painting  
3 units  SC  
- 36 hours lecture/72 hours laboratory per term  
- Prerequisite: ART-127 or equivalent; eligibility for ENGL-116/118 or equivalent  
This course is an advanced-level painting class. Approaches to painting issues concerning subject matter, composition, and expression will be studied. Students will complete a portfolio consisting of a cohesive and thematic series of paintings. CSU, UC

ART-130  Figure Painting  
3 units  SC  
- 36 hours lecture/72 hours laboratory per term  
- Recommended: ART-107, ART-127 and eligibility for ENGL-116/118 or equivalents  
This course is designed to provide students the experience with concepts and media in painting using the human figure as subject matter. The objective of this course is to offer development in the skills and techniques necessary to depict the human figure. CSU, UC

ART-131  Painting and Abstraction  
3 units  SC  
- 36 hours lecture/72 hours laboratory per term  
- Recommended: ART-127 or Equiv.; Eligibility for ENGL-117 or Equiv.  
This course is designed to enable advanced students to develop their painting and drawing techniques while focusing on contemporary abstraction and its influence on todays art movements and studio practice. Students will paint using a variety of subjects while focusing on abstraction as the form and style. A survey of historical art movements in abstraction will be presented and their relevance to current painting issues will be discussed. CSU, UC
ART-135   Professional Practices for Artists
3 units   SC
• 36 hours lecture/72 hours laboratory per term
• Recommended: Eligibility for ENGL-117 or equivalent
This course is a study of the skills, theories, and practices necessary to prepare works of art for public display. Preparation of artwork, exhibition design, installation, registration, conservation, advertising, and legal issues will be addressed. Students will develop professional skills needed to interact within art and related business environments. Students will apply practical skills in the DVC Art Gallery and with the DVC art collection throughout campus. CSU, UC

ART-138   Sculpture I
3 units   SC
• 36 hours lecture/72 hours laboratory per term
• Recommended: ART-102 or equivalent; eligibility for ENGL-116/118 or equivalent
This introductory course focuses on the materials and processes of sculpture. No previous experience in sculpture is required. The course combines an analysis of the history of sculpture (including contemporary object making, installation, art, and self expression) through lectures, demonstrations, and studio projects. A variety of techniques and materials are presented including: wood working, welding, mold-making, modeling, metal casting, plaster, and cement working. CSU, UC

ART-139   Sculpture II
3 units   SC
• 36 hours lecture/72 hours laboratory per term
• Recommended: ART-102 and ART-138 or equivalents
This studio course is an intermediate level study in both traditional and contemporary approaches to sculpture. Students should have experience and knowledge of basic sculpture techniques. Processes for this course may include, but are not limited to, woodworking, metal casting, rubber mold-making, installation, new technologies, and welding. Contemporary approaches to sculpture are emphasized through thematic project guidelines. Students further develop their personal aesthetics in a body of related work and a portfolio. CSU, UC

ART-141   From Clay to Bronze
3 units   SC
• 36 hours lecture/72 hours laboratory per term
• Recommended: ART-102 or equivalent; eligibility for ENGL-116/118 or equivalent
• Note: Mandatory materials fee required
This class explores the sculpture process from clay to bronze in a variety of traditional and contemporary approaches. Clay modeling and hand building are utilized as a means to create finished cast bronze works. Traditional skills of lost-wax casting and mold-making are combined with contemporary approaches to sculpture making. No former experience or knowledge of these processes are required to take the course. CSU, UC

ART-144   Metal Casting Techniques I
3 units   SC
• 36 hours lecture/72 hours laboratory per term
• Recommended: ART-102 or equivalent
• Note: Mandatory materials fee required
This course introduces various aspects of metal sculpture using casting techniques. Moldmaking techniques for castings in bronze, aluminum, and iron are introduced. An in-depth study of traditional and contemporary metal sculpture processes with an emphasis on 3-D design quality are established. CSU

ART-145   Metal Casting Techniques II
3 units   SC
• 36 hours lecture/72 hours laboratory per term
• Recommended: ART-102 and ART-144 or equivalents
• Note: Mandatory materials fee required
This course expands on foundry casting skills with emphasis on more complex casting projects. The casting process for aluminum, bronze, and/or iron will be thoroughly explored. Advanced mold-making techniques in rubber, Resin-Bonded Sand Molds, Green Sand, Standard Investment molds, and Ceramic Shell molds are covered. Emphasis is added to sustainable studio practice, as well as advanced 3-D design. CSU

ART-146   Metalsmithing and Jewelry I
3 units   SC
• 36 hours lecture/72 hours laboratory per term
• Recommended: ART-102 or equivalent
• Note: Mandatory materials fee required
This is a beginning course providing skills in basic jewelry and metalsmithing design and hands-on processes. The studio coursework includes the techniques of soldering, cutting, stone setting, bezel work, rolling, chain making, metal forming, and metal finishing. The course further provides a foundation in traditional and contemporary jewelry design and aesthetic forms. CSU

ART-147   Metalsmithing and Jewelry II
3 units   SC
• 36 hours lecture/72 hours laboratory per term
• Recommended: ART-102 and ART-146 or equivalents
• Note: Mandatory materials fee required
This is an advanced metalsmithing/jewelry course with an emphasis on hands-on processes incorporating individual design, aesthetics, and conceptualization. Further exploration of traditional and contemporary metalsmithing design and aesthetics will be presented. Techniques such as advanced chainmaking, advanced stone setting, forming and raising, chasing, moldmaking, and casting are introduced. CSU

www.dvc.edu/communication/catalog
### Art

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<th>Course Code</th>
<th>Course Title</th>
<th>Units</th>
<th>SC</th>
<th>Requirements</th>
<th>Description</th>
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<tbody>
<tr>
<td>ART-150</td>
<td>Topics in Studio Art</td>
<td>.3-4</td>
<td>SC</td>
<td>Variable hours; Recommended: Eligibility for ENGL-116/118 or equivalent</td>
<td>This is a supplemental course in studio art topics to provide a study of current concepts and problems in studio art. Specific topics will be announced in the schedule of classes. CSU</td>
</tr>
<tr>
<td>ART-151</td>
<td>Visual Theory and Practice - Ceramic Art</td>
<td>3</td>
<td>SC</td>
<td>IGETC: 3A; CSU GE: C1; DVC GE: III; 36 hours lecture/72 hours laboratory per term; Recommended: ENGL-097 or equivalent; Note: Mandatory materials fee required</td>
<td>This introductory course will expose students to a broad spectrum of ceramic art from diverse cultures including Western/European Art, Asian/Middle Eastern Art, Meso-American Art and African Art with a focus on visual theory, aesthetics, criticism and historical context. Students will develop critical thinking skills through the analysis of cultural and technological constructs that influence the creation of specific genres. In addition, with an emphasis on creative problem solving skills, students will produce original works of ceramic art by reinterpreting the traditions they study in a contemporary context. CSU, UC</td>
</tr>
<tr>
<td>ART-152</td>
<td>Wheel-Thrown Pottery I</td>
<td>3</td>
<td>SC</td>
<td>36 hours lecture/72 hours laboratory per term; Recommended: ENGL-097 or equivalent; Note: Mandatory materials fee required</td>
<td>This course is an introduction to the creation of ceramic vessels using the potter’s wheel, as well as the development of critical thinking skills through the examination of ceramic art. Through the study of the art of various cultures, the fundamentals of three-dimensional design, and the development of a vocabulary of aesthetic terms and theories, students will engage in both critical discussion and creative application utilizing the potter’s wheel. CSU, UC</td>
</tr>
<tr>
<td>ART-153</td>
<td>Wheel-Thrown Pottery II</td>
<td>3</td>
<td>SC</td>
<td>36 hours lecture/72 hours laboratory per term; Recommended: ART-152 or equivalent; ENGL-097 or equivalent; Note: Mandatory materials fee required</td>
<td>This intermediate-level, wheel-thrown pottery course focuses on the development of surface treatments. Students will study both form and surface treatments from various western and non-western cultures. Experimentation with a variety of different materials and processes as well as the fundamentals of glaze formulation and mixing will be emphasized. CSU, UC</td>
</tr>
<tr>
<td>ART-154</td>
<td>Hand-Built Ceramics I</td>
<td>3</td>
<td>SC</td>
<td>36 hours lecture/72 hours laboratory per term; Recommended: Eligibility for ENGL-116/118 or equivalent; Note: Mandatory materials fee required</td>
<td>Using functional objects as a starting point, students will learn traditional and contemporary hand-building techniques. This will involve the study of hand-built ceramics from various western and non-western cultures. Students will explore the creative potential of these methods during the construction of original hand-built ceramics. CSU, UC</td>
</tr>
<tr>
<td>ART-155</td>
<td>Ceramic Sculpture I</td>
<td>3</td>
<td>SC</td>
<td>36 hours lecture/72 hours laboratory per term; Recommended: Eligibility for ENGL-116/118 or equivalent</td>
<td>This course is an introduction to ceramic sculpture. Its focus is on fundamental techniques and creative strategies to produce ceramic sculpture. This involves the study of sculptural form from various western and non-western cultures and the creation of original works. CSU, UC</td>
</tr>
<tr>
<td>ART-156</td>
<td>Figurative Ceramics I</td>
<td>3</td>
<td>SC</td>
<td>36 hours lecture/72 hours laboratory per term; Recommended: Eligibility for ENGL-116/118 or equivalent; Note: Mandatory materials fee required</td>
<td>This course is an introduction to the fundamental techniques and creative strategies to produce ceramic sculpture based on the human figure. This involves the study of sculptural form from various western and non-western cultures and the creation of original figurative ceramic sculpture based on observations of live models and other sources. CSU, UC</td>
</tr>
<tr>
<td>ART-160</td>
<td>Photography I</td>
<td>3</td>
<td>SC</td>
<td>36 hours lecture/72 hours laboratory per term; Recommended: Eligibility for ENGL-122 or equivalent; Note: Mandatory materials fee required</td>
<td>This course introduces black and white film photography and offers students a working knowledge of the basics of traditional darkroom photography, including history, theory and practice. Technical aspects of photography along with the historical and contemporary role of photography in visual expression, including contributions from diverse cultures will be explored. Class critiques will be used to analyze and discuss photographic images as a form of personal expression and communication. Students will produce a portfolio of photographs. CSU, UC</td>
</tr>
</tbody>
</table>
Art

**ART-161** Photography II
3 units SC
- 36 hours lecture/72 hours laboratory per term
- Recommended: ART-160 or equivalent; eligibility for ENGL-122 or equivalent
- Note: Students supply a working SLR film camera with manual capability and a light meter (either hand held or built into the camera). Mandatory materials fee required

This intermediate photography class enhances students' knowledge of materials and techniques used in traditional black and white film photography. The course concentrates on the specific controls of image processing and the multiple characteristics of a variety of photographic materials. Beyond technique, emphasis is placed on developing concept, editing, and aesthetic considerations relating to image presentation. CSU, UC

**ART-163** Documentary Photography
3 units SC
- 36 hours lecture/72 hours laboratory per term
- Recommended: ART-161 or equivalent; eligibility for ENGL-122 or equivalent
- Note: Students supply cameras (film or DSLR), laptop, and external drive. Mandatory materials fee required.

This is an intermediate level course in which students participate in field trips, in-class lectures, demonstrations, critiques, and studio time to develop their own documentary photo essays. The main emphasis will be on documentary photography, its definition, historical precedents, and image making. This course is appropriate for students in art, journalism, and communication. The students should have a working knowledge of camera operation. CSU

**ART-164** Photographic Portfolio Development
3 units SC
- 36 hours lecture/72 hours laboratory per term
- Recommended: ART-161 or equivalent; eligibility for ENGL-122 or equivalent
- Note: Students supply a working SLR film or DSLR camera with manual capability. Mandatory materials fee required
- Formerly ART-162

This course offers students an opportunity to develop advanced skills using the materials and techniques of traditional and digital photography. Portfolio development and photographic practices will be emphasized. Discussion and critique will be informed by the history of photography and an examination of contemporary art practices. CSU

**ART-165** Advanced Photographic Portfolio Development
3 units SC
- 36 hours lecture/72 hours laboratory per term
- Recommended: ART-161 or equivalent; eligibility for ENGL-122 or equivalent
- Note: Mandatory materials fee required
- Formerly ART-265

This course is designed to refine the aesthetic vision and visual literacy of the experienced photographer by offering a structured environment to cultivate an individual's point of view. Students will identify individual aesthetic concerns, define themes and genres as the basis of their creative project, and relate their construction of a personal vision to contemporary and historical creative photography. CSU

**ART-166** Experimental Photography
3 units SC
- 36 hours lecture/72 hours laboratory per term
- Recommended: ART-160 and ARTDM-136 or equivalents
- Note: Students supply a working SLR or DSLR camera with manual capability. Mandatory materials fee required

This experimental photography course examines how photographic images are made using both film and digital techniques. The course will offer darkroom techniques combined with digital technologies. Image scanning, digital negatives, image transfers and handmade cameras are some of the tools used in this course. Students will produce pieces made from computers and enlargers. Historical and contemporary processes will be explored along with artistic contributions for diverse cultures. Class critiques will be used to analyze and discuss photographic images and techniques as a form of personal expression and communication. Students will produce a portfolio of photographs using experimental techniques. CSU

**ART-250** Projects in Art
.3-.4 units SC
- Variable hours

This is a supplemental course in art that provides a study of current concepts and problems in art. Specific topics will be announced in the schedule of classes. CSU

**ART-252** Wheel-Thrown Pottery III
3 units SC
- 36 hours lecture/72 hours laboratory per term
- Recommended: ART-152 or equivalent; ENGL-097 or equivalent
- Note: Mandatory materials fee required

This intermediate-level, wheel-thrown pottery course focuses on the development of wheel-thrown and altered vessel forms. Emphasis is placed on using wheel-thrown forms as a starting point for more complex structures. The study of vessels from various cultures and the creation of complex forms will be discussed. CSU, UC
### Art

**ART-253  Wheel-Thrown Pottery IV**  
3 units SC  
- 36 hours lecture/72 hours laboratory per term  
- Recommended: ART-152 or equivalent; ENGL-097 or equivalent  
- Note: Mandatory materials fee required  

This intermediate-level, wheel-thrown pottery course focuses on the development of functional pottery forms for the production potter. The study of the art of various cultures, the fundamentals of three-dimensional design, and the development of a vocabulary of aesthetic terms and theories will be addressed. Students will engage in both critical discussion and creative application utilizing the potter's wheel to develop a line of functional pottery forms. CSU, UC

**ART-254  Hand-Built Ceramics II**  
3 units SC  
- 36 hours lecture/72 hours laboratory per term  
- Recommended: ART-154 or equivalent; eligibility for ENGL-116/118 or equivalent  
- Note: Mandatory materials fee required  

This intermediate-level, hand-built ceramics course focuses on the progressive refinement of hand-built techniques with an emphasis on surface treatment. This involves the study of hand-built forms and surface from various western and non-western cultures and the creation of original hand-built ceramics with an emphasis on developing unique surfaces. CSU, UC

**ART-255  Ceramic Sculpture II**  
3 units SC  
- 36 hours lecture/72 hours laboratory per term  
- Recommended: ART-155 or equivalent; eligibility for ENGL-116/118 or equivalent  
- Note: Mandatory materials fee required  

This intermediate-level, ceramic sculpture course focuses on the progressive refinement of sculpture form with an emphasis on surface treatment. This involves the study of sculptural form and surface from various western and non-western cultures and the creation of original ceramic sculpture with an emphasis on developing unique surfaces. CSU, UC

**ART-256  Figurative Ceramics II**  
3 units SC  
- 36 hours lecture/72 hours laboratory per term  
- Recommended: ART-156 or equivalent; eligibility for ENGL-116/118 or equivalent  
- Note: Mandatory materials fee required  

This intermediate-level, figurative ceramics course focuses on the progressive refinement of figurative sculptural form with an emphasis on surface treatment. This involves the study of figurative sculptural form and surface from various western and non-western cultures. The creation of original figurative ceramic sculpture is based on observations of live models and other sources, with an emphasis on developing unique surfaces. CSU, UC

**ART-298  Independent Study**  
.5-3 units SC  
- Variable hours  
- Note: Submission of acceptable educational contract to department and Instruction Office is required.  

This course is designed for advanced students who wish to conduct additional research, a special project, or learning activities in a specific discipline/subject area and is not intended to replace an existing course. The student and instructor develop a written contract that includes objectives to be achieved, activities and procedures to accomplish the study project, and the means by which the supervising instructor may assess accomplishment. CSU

**ART-299  Student Instructional Assistant**  
.5-3 units SC  
- Variable hours  
- Note: Applications must be approved through the Instruction Office. Students must be supervised by a DVC instructor.  

Students work as instructional assistants, lab assistants and research assistants in this department. The instructional assistants function as group discussion leaders, meet and assist students with problems and projects, or help instructors by setting up laboratory or demonstration apparatus. Students may not assist in course sections in which they are currently enrolled. CSU