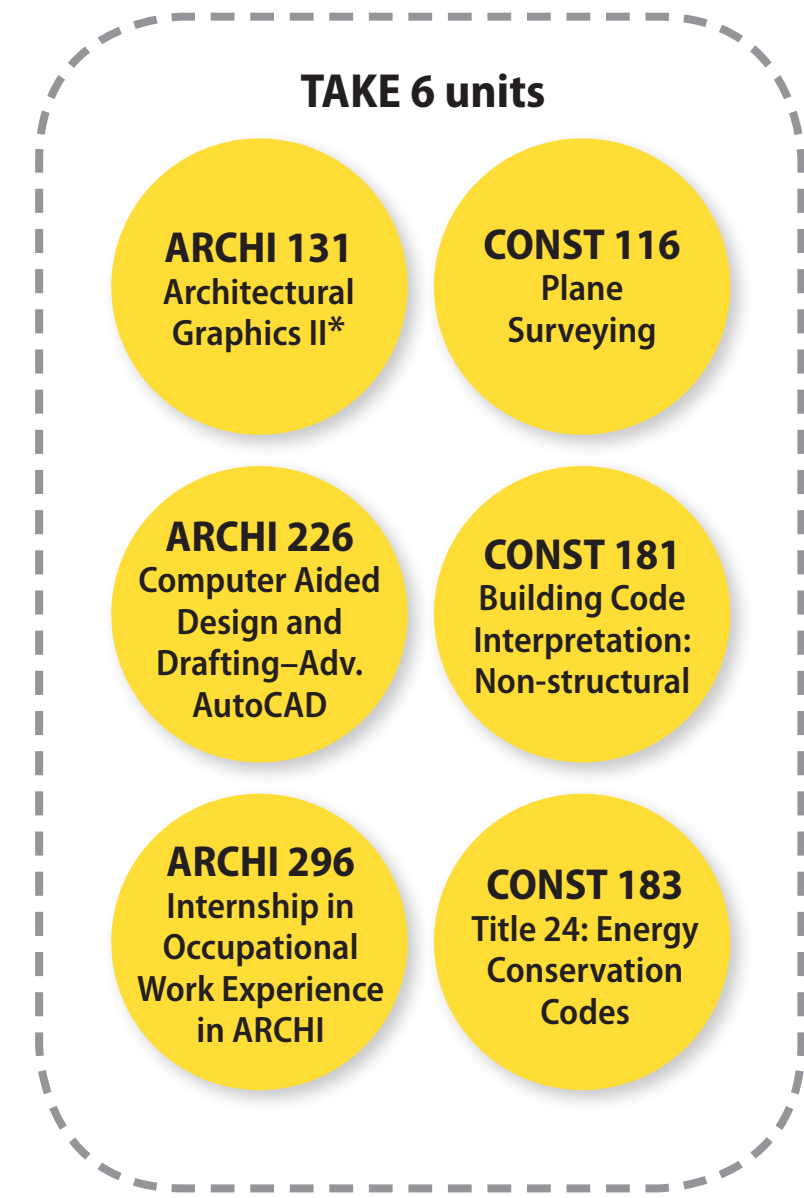
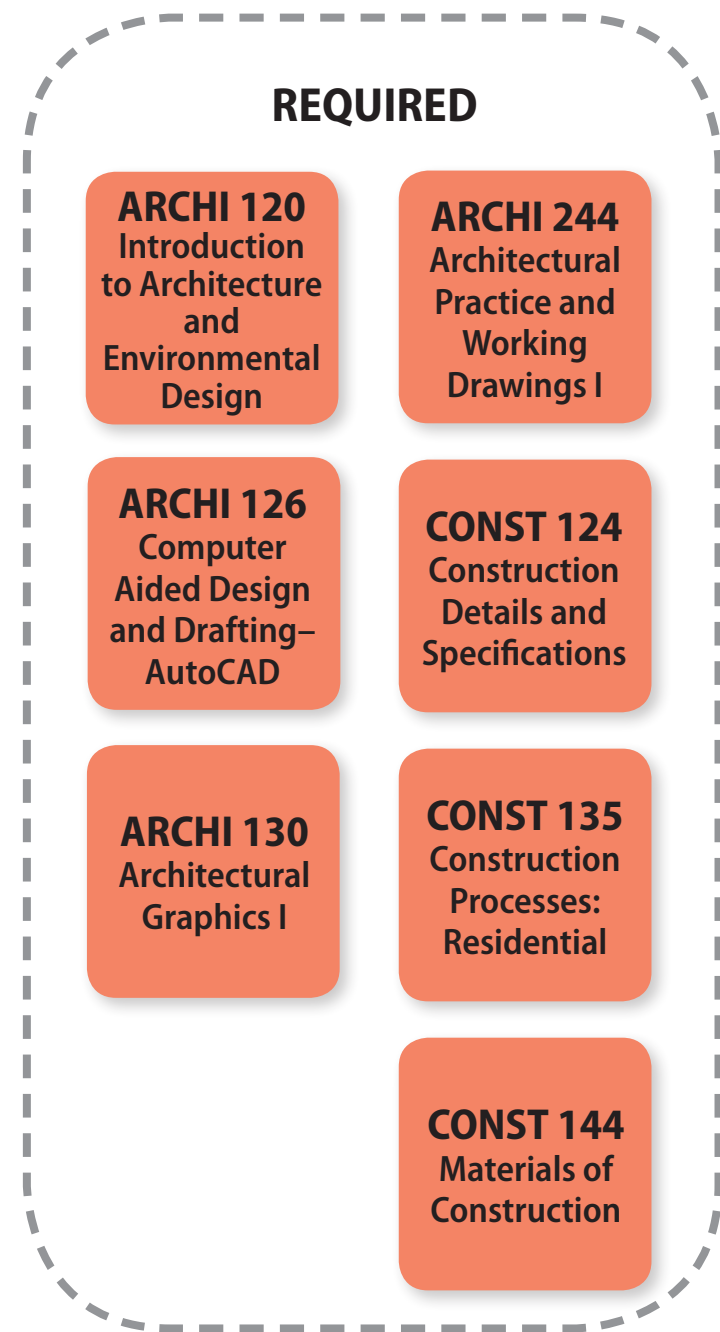
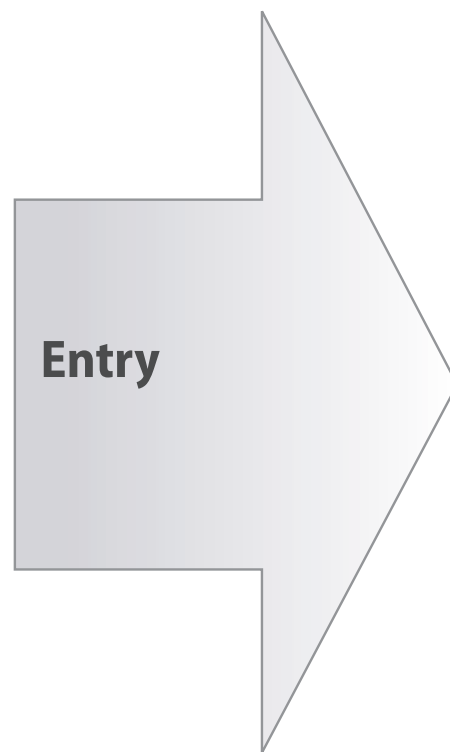
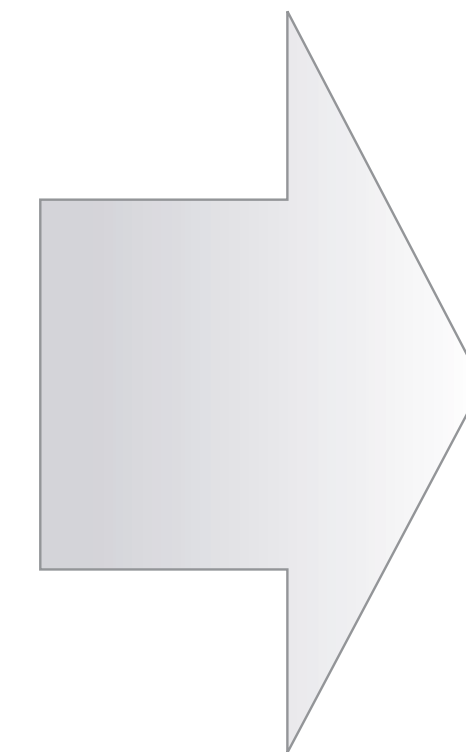


Architecture Technology AS



PROGRAM LEARNING OUTCOMES

1. Communicate architectural concepts using graphic conventions and representational methods.
2. Demonstrate an understanding of drawing methods and graphic compositional techniques.
3. Construct physical models of architectural elements and spaces.
4. Demonstrate an understanding of building components, structures and systems in relation to design.
5. Identify notable architects, design concepts, canonical buildings and precedents in architecture.
6. Identify the historical and contemporary role of architects in the profession and related design fields.
7. Describe the role of environmental design, energy use and sustainable design practices in the profession and in buildings.
8. Utilize digital means of production, representation and/or digital fabrication methods for the creation and manipulation of architectural images and forms.



Careers in

- Architectural intern
- Draftsman
- Designer

■ Required
● Elective
● DVC GE category
 * This course has prerequisites.

You need to see a Counselor for specific recommendations about courses that will best meet your educational goals. Not all courses on the map are offered every term. Consult the Catalog and the Schedule of Classes for more details.

For information about transferring, see:
<https://www.dvc.edu/enrollment/transfer/index.html>

For information on careers in this field see:
<https://www.dvc.edu/enrollment/career-employment/index.html>