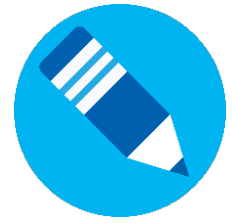


ART DIGITAL MEDIA – GAME DESIGN

CERTIFICATE OF ACHIEVEMENT

SAMPLE PROGRAM SEQUENCE MAP



Total Units: 21

Please see a counselor to create an education plan that is customized to meet your academic/professional goals.

This program map represents one possible pathway to complete the program. This program sequence map is not a guarantee of course availability or financial aid applicability.

| SEMESTER 1 | | | | |
|------------|---|--|--------------|----------|
| Major | ARTDM 105 – introduction to Digital Imaging | | 3 | |
| Major | ARTDM 160 – 3D Modeling and Animation I | | 3 | |
| | | | | |
| | | | | |
| | | | TOTAL | 6 |

| SEMESTER 2 | | | | |
|------------|---|--|--------------|----------|
| Major | ARTDM 161 – 3D Modeling and Animation I | | 3 | |
| Major | ARTDM 180 – Game Design I | | 3 | |
| | | | | |
| | | | | |
| | | | TOTAL | 6 |

| SEMESTER 3 | | | | |
|------------|-----------------------------|--|--------------|----------|
| Major | ARTDM-167 Digital Animation | | 3 | |
| Major | ARTDM 181 – Game Design II | | 3 | |
| | | | | |
| | | | TOTAL | 6 |

| SEMESTER 4 | | | | |
|------------|--|--|--------------|----------|
| Major | Certificate Applicable Elective: 3 units from ARTDM 115, COMSC 110, or Drama 122 | | 3 | |
| | | | | |
| | | | | |
| | | | TOTAL | 3 |

For counseling appointments call 925-969-2140.