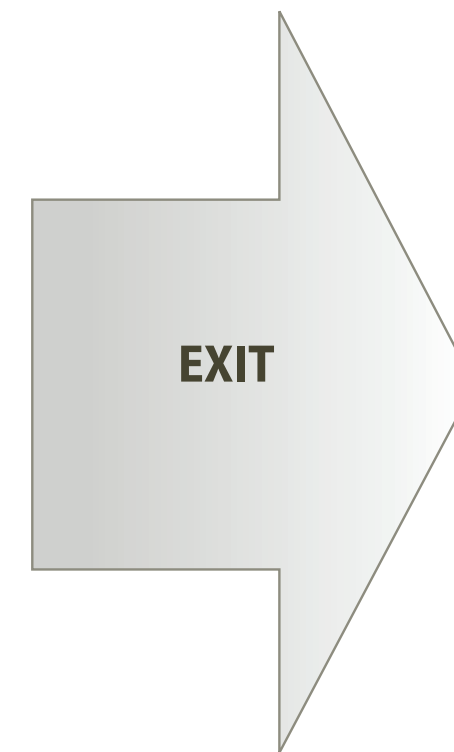
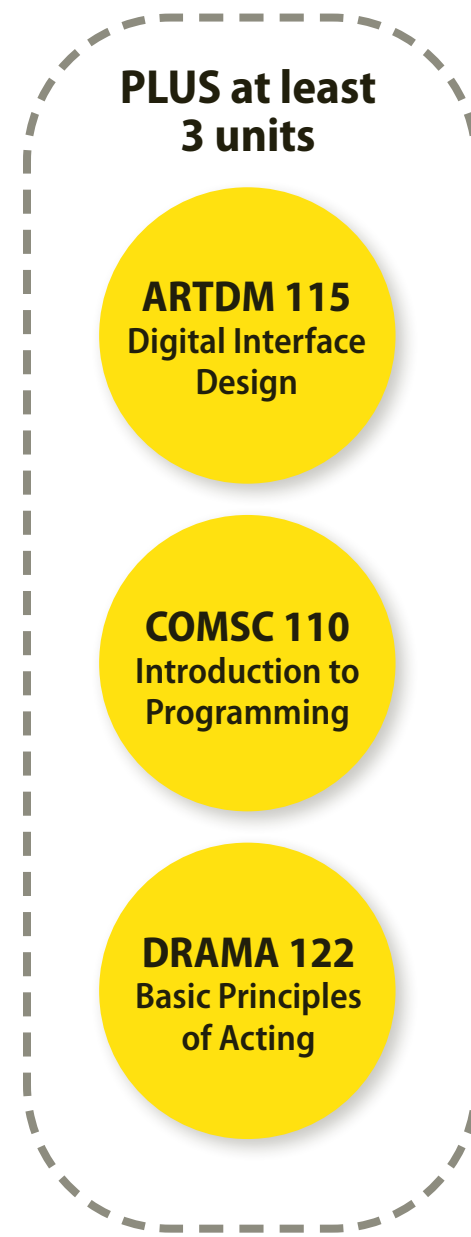
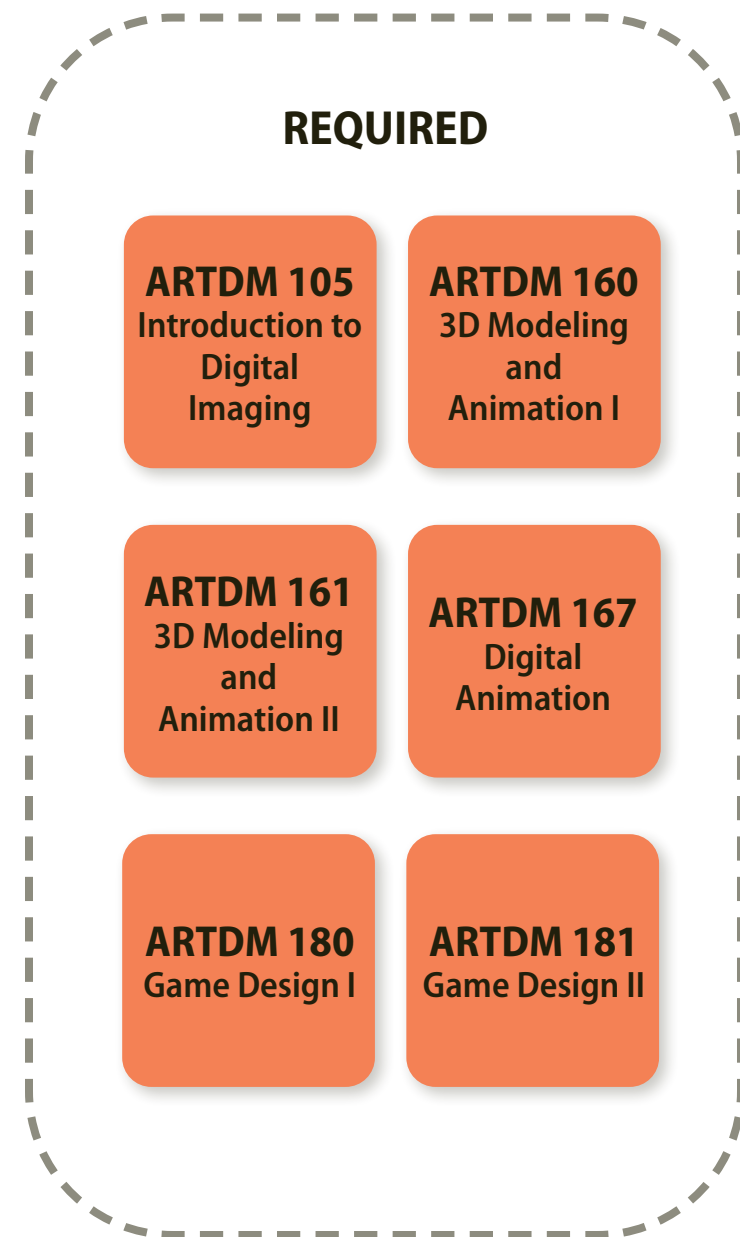
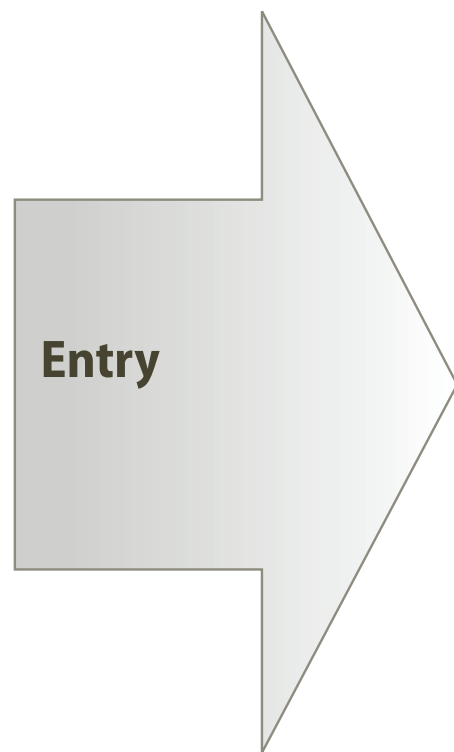


Art Digital Media: Game Design AA



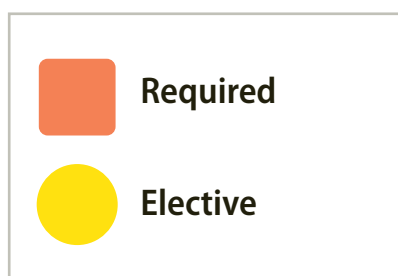
Careers in

- Game design
- Game development for the web
- Assets for game production

PROGRAM LEARNING OUTCOMES

Students completing this program will be able to:

1. Develop technical proficiency using computer hardware and software appropriate to the game design or 3D design industry.
2. Visually and verbally conceptualize in a clear and concise way the artistic/technical direction for a game design project.
3. Articulate, analyze, and evaluate the meaning in creative projects, including social contexts and ethical choices.
4. Work collaboratively within a creative team.
5. Develop a professional portfolio of work.



Complete 60 degree applicable units along with completion of all required general education requirements. It is highly recommended that you see a counselor for specific courses that will best meet your educational plan/goals. Not all courses on the map are offered every term. Consult the Catalog and the Schedule of Classes for more details.

For information about transferring, see:
<https://www.dvc.edu/enrollment/transfer/index.html>

For information on careers in this field see:
<https://www.dvc.edu/enrollment/career-employment/index.html>