REQUIRED

ART 105 Drawing I
ARTDM 105 Introduction to Digital Imaging
ARTDM 115 Digital Interface Design
ARTDM 117 Digital Illustration
ARTDM 140 Motion Graphics
ARTDM 160 3D Modeling and Animation I
ARTDM 171 Web Design I
ARTDM 190 Digital Media Projects
ARTDM 214 Introduction to Graphic Design
CIS 108 Introduction to WordPress
CARER 140 Job Search Strategies

TAKE at least 6 units from

ART 103 Visual Theory and Practice – Color Theory
ART 106 Drawing and Color
ART 107 Figure Drawing I
ARTDM 100 Introduction to the History and Development of Digital Media
ARTDM 101 Introduction to the Production of Digital Media
ARTDM 112 Digital Imaging for the Artist
ARTDM 130 Introduction to Digital Audio
ARTDM 136 Introduction to Digital Photography
ARTDM 161 3D Modeling and Animation II
ARTDM 165 Drawing for Digital Animation
ARTDM 166 Intermediate Drawing for Digital Animation
ARTDM 167 Digital Animation
ARTDM 170 Animation for Interaction Design
ARTDM 172 User Experience Design for Web and Mobile Devices
ARTDM 173 Web Design II
ARTDM 174 Web and Mobile Design with JavaScript
ARTDM 180 Game Design I
ARTDM 224 Typography
BUS 109 Introduction to Business
BUSMG 191 Small Business Management
COMSC 110 Introduction to Programming
FTVE 165 Digital Editing
FTVE 166 Intermediate Digital Editing
MUSX 172 Introduction to Electronic Music and MIDI
MUSX 173 Advanced Electronic Music
MUSX 174 Introduction to Music Technology and Pro Tools
WRKX 170 Occupational Work Experience Education
WRKX 180 Internship in Occupational Work Experience Education

PROGRAM LEARNING OUTCOMES

1. Demonstrate an understanding of basic drawing techniques.
2. Produce a digital image from scanned or digital photographs.
3. Utilize digital images for exports to websites, multimedia presentations, and print.
4. Utilize production tools for digital audio for multimedia projects.
5. Demonstrate basic techniques for video capture and editing.
6. Design a multimedia project.
7. Critically evaluate multimedia design techniques and their use in the development of a professional portfolio.
8. Qualify for entry-level employment in the art digital media field.

Careers in

• Digital media industry

Complete 60 degree applicable units along with completion of all required general education requirements. It is highly recommended that you see a counselor for specific courses that will best meet your educational plan/goals. Not all courses on the map are offered every term. Consult the Catalog and the Schedule of Classes for more details.

For information about transferring, see: https://www.dvc.edu/enrollment/transfer/index.html
For information on careers in this field see: https://www.dvc.edu/enrollment/career-employment/index.html

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