



AUDIO VISUAL TECHNOLOGY ASSOCIATE IN SCIENCE DEGREE SAMPLE SEQUENCE MAP

This form is designed to be used in partnership with academic counselors. Modifications may be necessary to meet your goals. Seek assistance from an academic counselor each semester to stay on track to completion of major/certificate. There are 3 General Education patterns available. Not all courses on the map are offered every term. Consult the Catalog and the Schedule of Classes for more details

0 – 15 UNITS		Pre- or co-reqs	Credit	GE
Semester 1	Area IA: English Composition: <i>ENGL 122 – First-Year College Composition and Reading</i>	Placement	3	IA
	Area IC: Mathematics Comprehension	Placement	3	IC
	Area IV: Social and Behavioral Sciences:		3	IV
	MUSX 100 – AV Essentials: Systems and Analysis		3	
	MUSX 120 – Live Sound		3	
		Total	15	

16 – 30 UNITS		Pre- or co-reqs	Credit	GE
Semester 2	Area IB: Communications and Analytical Thinking		3	IB
	MUSX 101 – AV Essentials: Management and Solutions		3	
	MUSX 124 – Introduction to Music Production and Multi-Track Recording		3	
	Degree Applicable Elective		6	
		Total	15	

31 – 45 UNITS		Pre- or co-reqs	Credit	GE
Semester 3	Area III : Arts and Humanities :		3	III
	FTVE 160 – Introduction to Film Production		3	
	FTVE 120 – Introduction to TV Studio Production		3	
	Degree Applicable Elective		6	
		Total	15	

46 – 60 UNITS		Pre- or co-reqs	Credit	GE
Semester 4	CNT 103 – Voice, Video and Network Cabling		2	
	Area II: Natural Sciences:		3	II
	Major Applicable Elective: 2 units from MUSX 296 Internship		1-4	
	Degree Applicable Elective		6	
			Total	15

Program total: 60