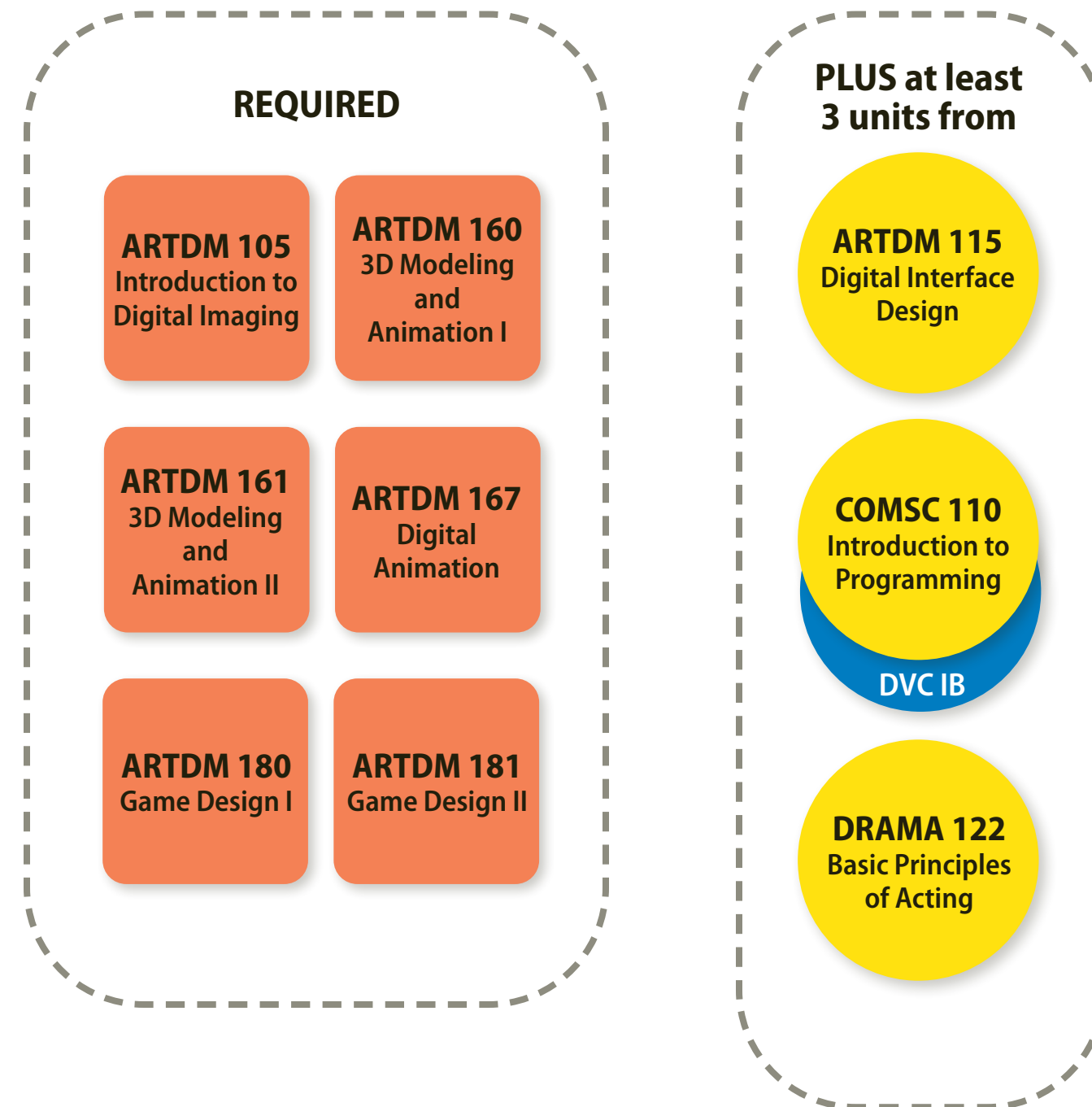
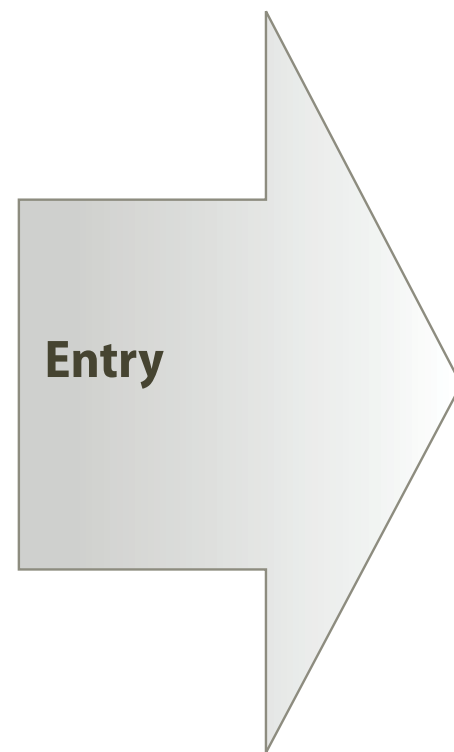


ART DIGITAL MEDIA Game Design Certificate of Achievement



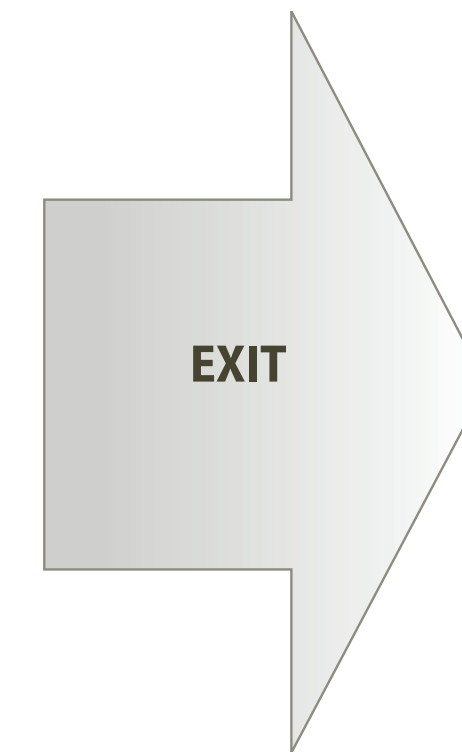
total minimum required units 21

- Required
- Elective
- DVC GE category

PROGRAM LEARNING OUTCOMES

Students completing this program will be able to:

1. Develop technical proficiency using computer hardware and software appropriate to the game design or 3D design industry.
2. Visually and verbally conceptualize in a clear and concise way the artistic/technical direction for a game design project.
3. Articulate, analyze, and evaluate the meaning in creative projects, including social contexts and ethical choices.
4. Work collaboratively within a creative team.
5. Develop a professional portfolio of work.



Careers in

- Industries that employ individuals with game design skills include game design companies, game development for the web, or assets for game production.

You need to see a Counselor for specific recommendations about courses that will best meet your educational goals. Not all courses on the map are offered every term. Consult the Catalog and the Schedule of Classes for more details.

For information about transferring, see:
<https://www.dvc.edu/enrollment/transfer/index.html>

For information on careers in this field see:
<https://www.dvc.edu/enrollment/career-employment/index.html>