



**MUSIC INDUSTRY STUDIES
COMMERCIAL MUSIC –
TECHNOLOGY AND PRODUCTION
ASSOCIATE IN ARTS DEGREE
SAMPLE SEQUENCE MAP**

This form is designed to be used in partnership with academic counselors. Modifications may be necessary to meet your goals. Seek assistance from an academic counselor each semester to stay on track to completion of major/certificate. There are 3 General Education patterns available. Not all courses on the map are offered every term. Consult the Catalog and the Schedule of Classes for more details

0 – 15 UNITS		Pre- or co-reqs	Credit	GE
Semester 1	Area IA: English Composition: <i>ENGL 122 – First-Year College Composition and Reading</i>	Placement	3	IA
	Area IC: Mathematics Comprehension	Placement	3-5	IC
	Area IV: Social and Behavioral Sciences:		3	IV
	MUSX 172 – Introduction to Electronic Music and MIDI		3	
	MUSX 181 – Introduction to the Music Industry		3	
		Total	15	

16 – 30 UNITS		Pre- or co-reqs	Credit	GE
Semester 2	Area IB: Communications and Analytical Thinking		3	IB
	MUSX 120 – Live Sound		3	
	MUSIC 122 – Theory and Musicianship I		4	
	Major Applicable Elective: Choose units up to 14 Units from MUSIC/MUSX Degree. Technology and Production emphasis	See catalog	6	
		Total	16	

31 – 45 UNITS		Pre- or co-reqs	Credit	GE
Semester 3	Area III : Arts and Humanities : Recommend MUSX 110 – History of Electronic Music		3	III
	MUSX 124 – Introduction to Music Production and Multi-track Recording		3	
	MUSX 174 – Introduction to Music Technology and Pro tools		3	
	Major Applicable Elective: Choose units up to 14 Units from MUSIC/MUSX Degree. Technology and Production emphasis	See catalog	3	
	Degree Applicable Elective		3	
		Total	15	

46 – 60 UNITS		Pre- or co-reqs	Credit	GE
Semester 4	Degree Applicable Elective		3	
	Area II: Natural Sciences:		3	II
	MUSX 182 – Songwriting I		3	
	Major Applicable Elective: Choose units up to 14 Units from MUSIC/MUSX Degree. Technology and Production emphasis	See catalog	TBD	
		Total	15	

Program total: 60